**Description:**

A child of the God of Life, the keeper of The Garden. She is a young girl with emerald hair, a lively spirit that acts exactly as she looks. Despite her harmless appearance, she holds the power to invade the mind of her targets using her flute. Targets only need to hear her play once and she will gain constant effect even after stopping her tune. This allows her to read the target’s thoughts and discern their credibility. However, the more complicated the target’s mind becomes, the harder it is for this ability to take effect. She would need to play her flute constantly to maintain this, and the intensity of that tune depends on the difficulty to take control.

**Soul:**

Yuuki’s Soul Fragment (The spirit the 6th hero murdered in order to make contact with Hades)

[Yuuki was a spirit that specialized in Mental Arts, a spirit fighting technique that invades the minds of their enemies. Similar to a factor of Control Magic, but much more powerful due to spirit power’s high effectivity to the mind]

**Abilities:**

Mental Arts

Thought Invasion

Mind Reading

Mental Suggestion

Truth Discernment

**Weapons:**

Flute

**Personality:**

**Main:** Adventurer

Additional: Pacifist

Additional: Challenger

Hidden: Leader

Distant: Solo Player

**Physical Details:**

Age X

Gender Female

Race/Heritage Spirit

Height N/A

Weight N/A

Body Posture and Bearing A

Distinguishing Marks Emerald hair in a bod cut and flute

Physical Challenges N/A

Overall Condition and Presentation Lively and cheerful spirit that acts exactly like a child

Clothing Style Preferences White dress

Common Adornments Flute

**Daily Life:**

*Family and General Life*

She is treated by the God of Life as if she was her real daughter, the same went for her brothers and sisters that took usually took form of butterflies. She is blessed with a happy family. If she had to point something that dissatisfied her, then it would be the barrier around her home. It was not only something used to keep outsiders out of The Garden, but also to keep them from leaving. Because her mother was quite the worrywart, they were only let out whenever she was with them.

However, since Chouka had considerably more power than any of her siblings, she could sneak out of the barrier without being noticed and wander outside.

*Talents and Skills*

Mental Arts

God of Life’s Blessing

*Occupation*

Spirit

Child of the God of Life

*Hobbies*

Playing the flute

Generally, being a child

**Backstory:**

Before becoming a spirit, she was first a wisp, something like a familiar for spirits, summoned using their own spirit power. She accompanied her mother, Mei in her adventures and observed her. After being chosen by the gods to be a Di Manes, her spirit power rose, giving her the strength to give her wisps a conscious. With that conscious, she learned to interact with others and created a close relationship with another Di Manes named Yuuki.

After being sent by their mother to a reconnaissance job to find the missing Yuuki and Hana, fellow Di Manes of 27 years ago, Chouka and Masayoshi arrived at the room where Yuuki was being held and witnessed the very moment he was stabbed in his core by the 6th hero’s weapon and opened the gate to Hades.

Noticing the presence of the two butterflies, Yuuki releases every spirit power within in and swallowed the whole room in a last ditch attempt to hinder the 6th hero as much as he can, as well as pass on his powers to Chouka and Masayoshi.

After they regained consciousness, they found themselves back in The Garden where their bodies were no longer butterflies. The looked like humans, the same form that their mother took. Unlike their former wisp selves, they gained individuality and became spirits. A quick inspection confirmed that Yuuki’s Soul Fragments were ingrained within the two spirits, inheriting a portion of his power as well as the last message before his death.

“I’m sorry. They got to Lord Hades. Please, take care of the Spirit Realm for me.”

*Wound*

Losing her Hero

*Fear*

Failing to Protect

Being unable to reach expectations

Because of these:

She is likely to avoid situations of terrible outcomes

Threatened/Vulnerable when allies are threatened

Hides fear and insecurities by optimism

Others are careful to give her only the most reasonable of tasks, stifling growth

Her fear makes her outgoing and quick to take the option she thinks is right. However, experiencing failure may bring her down even harder.

*Lie*

N/A

*Secrets*

N/A

**Personality:**

*Positive Traits*

Influencers/Role Models

Yuuki, a previous Di Manes that taught her how to act properly and building her cheerful character by influencing her with his jokes and playfulness. And above all that, his great power and bright figure whenever he becomes serious in battle.

Her mother. The God of Life, for nurturing her in a positive environment and cherishing her as her child.

Past Achievements and Sources of Pride

A Holder of Yuuki’s Trust (His Soul Fragment)

Ethics and Values

Mother and Yuuki-san do their best to protect this world and everything that makes people happy. Whatever happens, I will protect them too! Both the world and my loved ones!

Environmental Contributions

Her childhood as a wisp was a beautiful one, being treated like she was a daughter by her summoner, Mei. Despite not being able to respond, Mei still took the trouble to treat them as her close family.

This made becoming a spirit much easier as she learned how to act from Mei’s teachings.

Traits

Adventurous, Affectionate, Ambitious, Appreciative, Bold, Charming, Confident, Cooperative, Courageous, Curious, Easygoing, Empathetic, Enthusiastic, Extroverted, Focused, Friendly, Funny, Generous, Gentle, Happy, Honest, Honorable, Hospitable, Idealistic, Imaginative, Innocent, Just, Kind, Loyal, Merciful, Observant, Optimistic, Passionate, Perceptive, Persistent, Playful, Proactive, Protective, Responsible, Sensible, Sensual, Sentimental, Simple, Spontaneous, Supportive, Talented, Trusting, Wholesome, Witty

*Negative Traits*

Bad Influencers/Role Models

The 6th Hero, who killed two of their allies 26 years ago, gave her a sense of vengeance

Unjust/Unfair Experiences

Not having enough power to act on anything and make a change

Painful Memories

Being unable to do anything to save Yuuki

Negative Life Lessons

N/A

Traits

Childish, Cocky, Forgetful, Mischievous, Nosy, Perfectionist, Pushy, Reckless

**Behavior:**

*Core Behavior*

Cheerful spirit girl with a strong sense of justice.

*Emotional Range*

Idle: Hums

Stressed: Noisy

Exhausted: Slows down, sleeps if possible

Inebriated: Nah

Overstimulated: Freezes

Anxious: Plays the flute

Distracted: Becomes less alert

Bored: Eyes wander everywhere

Attraction: Becomes focused and always sticks to them

Aroused: Uhh…

Demonstrative

Hard to Anger

Easily provoked by simple teasing

Overreacts never

Denial about nothing

*Negative Coping Mechanisms*

Rejecting Help

*Positive Coping Mechanisms*

Embracing Responsibility

*Uncomfortable Emotions*

Worthlessness

*Quirks*

Likes to show off

**Motivations:**

*Outer Motivation*

Become stronger

*Inner Motivation*

Protect loved ones and the things they protect

*Emotional Shielding*

Blaming oneself

*Fatal Flaw*

Outgoing and positive with almost no negative experiences

Because of this, experiencing a large amount all at once will be dangerous